

6U Fall Ball Local Rules



1. Games are limited to 6 innings or 1 hour and 15 minutes, finish the inning. No new inning can begin after 1 hour. Dead stop at 1 hour and 30 minutes. Revert to the last complete inning for the score of the game.

2. A complete half inning consists of 3 outs or 6* batters from the offensive team have had an at bat, including the last inning. When a play is made on the batter or runner and he/she is called out, the batter or base runner must return to the dugout. Each team will bat 6 players from their batting order each inning. *(If one of the teams has 14 players on their roster, both teams will bat 7 players each inning)

3. Batters will swing from coach pitch for the 1st 3 pitches and then from the tee until the player hits a fair ball. Managers may choose to use the Tee from the beginning and not pitch to a player. Please have an offensive coach behind the catcher to help the catcher with passed pitches (Pitching from the kneeling position is recommended and the coach must be at least 20 feet from the batter). (No Walks, Strikeouts or hit-by-pitch are awarded in this division.

4. The batter and base runners will wear batting helmets at all times. If a player voluntarily removes his/her helmet, please call TIME and have the player put his/her helmet back on. Catchers must wear a facemask at all times.

5. Batter will get 1 warning for throwing a bat. Batter will be called out for throwing a bat a second time in the same game.

6. Swearing, foul language, derogatory or inflammatory statements by Managers, Coaches, players or parents is grounds for immediate ejection and suspension. **No exceptions**

7. Two Adult base coaches are allowed on offense. Two Adult coaches are allowed in the field on defense but must stay beyond the infield (in the grass). An adult is always required in the dugout. At no time can a player be touched in order to help them make a play or to guide them. This pertains to fielders and base runners. Also, coaches are not allowed to run alongside players to help them make plays. Once the regular season is over and tournament play begins, defensive coaches will no longer be allowed on the field during play.

8. Baserunners: Sliding is permitted, Intentional sliding headfirst is not. No stealing bases or leading off. Once the ball has been put into play by the batter, the baserunner can advance one base, regardless of an overthrow.

10. Defense consists of a pitcher, catcher, 4 infielders and the balance of the players play behind the

outfield arc. Rotate Fielders to balance time spent playing in the outfield and infield. All players should have an opportunity to play in the infield during every game.

11. Play shall end once the runner has reach the next base.

12 No gum or seeds are allowed in the dugouts or on the field.

13. Coaches will umpire their own games. **There is no infield fly rule.**

15. We will try to reschedule rainouts, space and time allowing. This is contingent on the city field availability.

16. Option – Manager may have a helmet on the player in the pitcher position.

18. There will be no forfeits. A team can play with less than 9 players. The team that has short players can borrow players from the other team for defense. Players will bat for their own team. Players will be rotated during the inning when it is their turn to bat.

19. There will be no protests in the 6U division. Remember this is a development league and there is no need to argue calls or act in an unsportsmanlike manner.

Updated: 8/31/22